



## SUKARA'S POWERS



Replace 2 Bad Karma cards / All opponents receive 1 Good Karma card.

Receive 3 cards from the Samsara / All other players receive 1 card from the Samsara.





Receive 2 Good Karma / All other players receive 1 Bad Karma.

Seize 1 power of an opponent.



### STEPS OF A TURN

- 1 MOVE A CHARACTER
- 2 GET AN EXPERIENCE CARD
- 3 PERFORM AN ACTION *(optional)*
- 4 GAIN AN AMULET *(optional)*
- 5 DISCARD YOUR CARDS
- 6 DRAW NEW CARDS

### ACTIONS OF THE CARDS *(see at the back)*